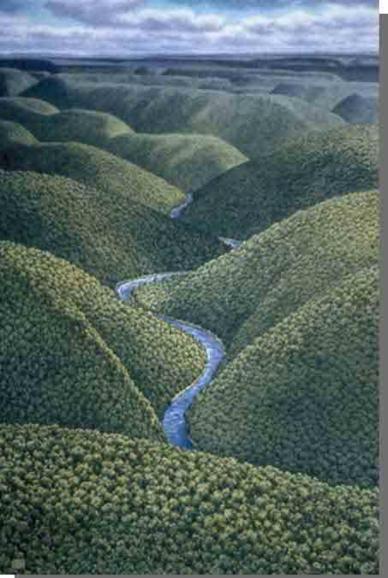
Rise of Civilization

- About 5,000 years ago, the first civilizations began to develop along river valleys.
- The rich, fertile farmlands of river valleys helped these civilizations to thrive.



Early Civilizations

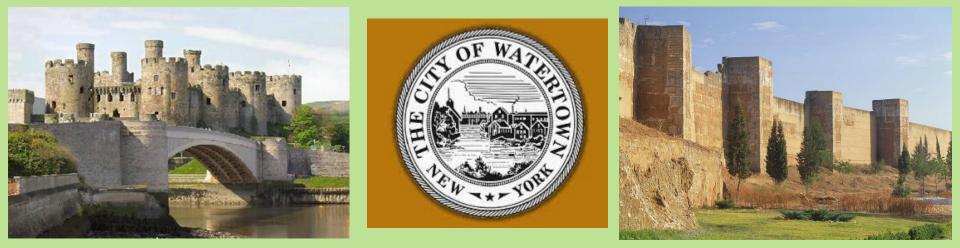
8 Characteristics of Civilizations

- 1. Cities
- 2. Organized Governments
- 3. Complex Religions
- 4. Job Specialization
- 5. Social Classes
- 6. Arts & Architecture
- 7. Public Works
- 8. Writing

1. Cities

- Establishment of places in which people could live and trade
 - A. Cities emerged as farmers produced surplus (extra) food.
 - B. Agriculture (farming) increased population

MORE FOOD=MORE PEOPLE



2. Organized Governments

• Governments were organized to help distribute food and maintain order

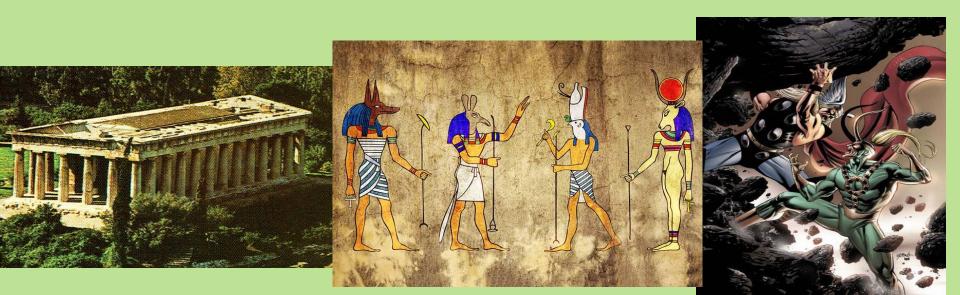
• Led By Kings, Chiefs, Emperors, Priests





3. Complex Religions

- Rituals and beliefs that were maintained by the community
- Originally Polytheistic (believing in many gods/goddesses
- Cities had temples and priests to gain the favor of gods through rituals to ensure plentiful crops



4. Job Specialization

 People specialized in certain jobs. People developed different skills and abilities to work within the society

ex. Craftworkers (artisans), soldiers, bricklayers, entertainers



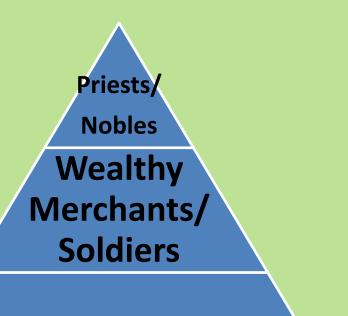




5. Social Classes

- People became ranked in classes according to their job.
- Hierarchy- a system of ranks

ex. Wealthy vs. Poor, Slave vs. Free, etc



Artisans

Peasants (majority of people)

Slaves

6. Arts/Architecture

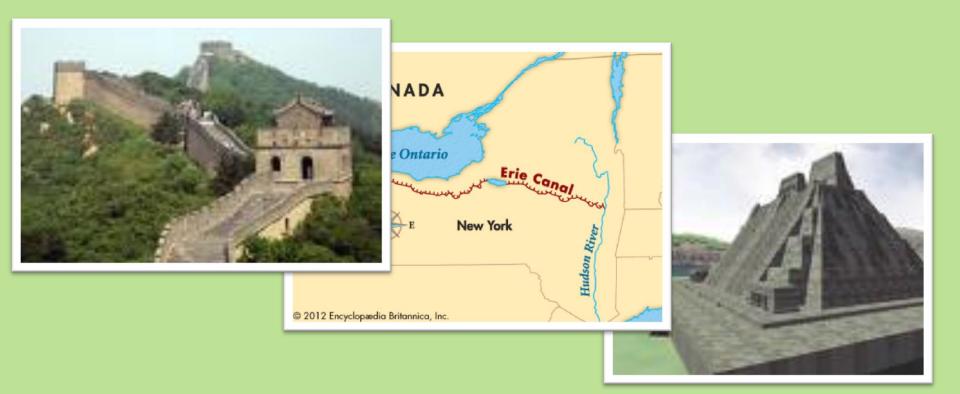
 Unique art and architecture to a particular society/culture



- Expressed beliefs and values to those who created them (temples, statutes, etc)
- Buildings showed religion and strength in gov't

7. Public Works

Rulers built things all people could use.
– Ex. roads, bridges, defensive walls, canals



8. Writing

- Created to record information
 - Scribes (trained writers) kept needed records.
 - Documents for tax collections, laws, and the storage of grain



Pictograms or pictures were created that tell a story

